

Intermediate Applications of Flash ActionScript

Introduction.....	1
Draggable Movie Clips.....	2
Start Drag.....	2
Stop Drag.....	3
Exercise 1.....	4
Setting the startDrag Arguments.....	5
Exercise 2.....	8
Simple hitTest Example.....	9
Using Conditional Statements.....	9
Creating the hitTest Movie.....	10
Drag and Drop.....	12
Attaching Sounds with ActionScript.....	14
Attaching the Sound from the Library.....	14
Writing the ActionScript.....	15
Exercise 3.....	16
Dragging Masks.....	17
Creating a Mask.....	17
Adding the ActionScript.....	19
Exercise 4.....	20
Working with Sounds.....	21
Adding Dynamic Text to the Buttons.....	22
Adding the Volume Label Field.....	23
Adding the Volume Slider.....	24
Setting the Slider.....	25
Using ActionScript to Set Up the Slider Event.....	25
Using the Sound Classes.....	26
Adding the Variables for the Current Selection.....	26
Setting Up an Array for the Audio Files.....	26
Using the Sound Titles for a Loop.....	27
Setting the Buttons to Play the Songs/Sounds.....	28
Working with the Slider.....	31
Adding ID3 Information.....	33
Adding a Box for the Information.....	33
Adding the id3Handler.....	33

Creating External ActionScript Files and Classes	34
Creating an External ActionScriptFile.....	34
Creating the Class and External Class File.....	35
Applying the Class to Another File	39
Adding Code to the Class	40
Exercise 5.....	41
Creating Preloaders.....	43
Creating a File with a Loader Component.....	43
Adding the ActionScript	45
Working with XML Files: A Simple Example.....	47
Appendix A: Working with XML Files—Creating a Slide Show.....	51
Appendix B: Keywords.....	57
Appendix C: Operators	58
Appendix D: Escape Characters	60
Appendix E: Recommended Web Resources	61
Appendix F: ActionScript 3.0 Compatibility with Previous Versions	62
Appendix G: Solutions to Exercises	63